

Literacy

Fairy tales and Traditional tales
Sequencing stories
Settings, characterisation
Labelling castles
Drama – hot seat
Instructions
Stories with patterned language
Guided reading and individual readers
Phonics

Numeracy

Find 1 more, 1 less, 10 more, 10 less than any 2-digit number;
explore patterns on the 100-square;
understand place value in 2-digit numbers and identify 10s and 1s
adding 3 digits using number facts
Compare weights and capacities using direct comparison;
measure weight and capacity using uniform non-standard units;
complete tables and block graphs, recording results and information;
make and use a measuring vessel for capacity
Find half of numbers to 20
Recognising coins and notes – problem solving

Science

Sound and Hearing

- Recognise and describe many sounds
- Describe how sounds are generated by specific objects
- Know that we hear sounds through our ears
- Describe what happens when we move further away from a source of sound
- Make observations or measurements relating to sounds and with help present these in charts
- Recognise that when sounds are generated by objects, something moves **or vibrates**

Properties of materials – shields

Investigation 'How far do you have to pull bow string back to make the arrow fly the farthest?'

Investigation 'Which is the best material to use as catapult missile?'

Art/DT

Design and make shields
Investigating Puppets – string, shadow, finger, hand
Sewing
Parent Puppet Project

Geography/History

St George and the Dragon
Castles through time – sequence on timeline
Geographical location of castles
Parts of castles and their function
Castle floor plans
Castle life – banquets, jousting
Castle defence and attack

PE

Athletics
Outdoor – bats and balls, footballs

PSHE & SEAL

Relationships
Values Education
Knight's code of chivalry
Knights motto – what could our mottos be?

Music

Medieval music
Understand a steady beat
Control a steady beat
Understand rhythm
Combine beat and rhythm
Copy and create rhythm patterns
Use beat and rhythm to accompany stories/songs

ICT

2Simple - create castle scenes
To use technology purposefully to create, organise, store, manipulate and retrieve digital content
Begin to type with 2 hands
Recognise common uses of technology beyond school

RE

Celebrations
Baptism
The role of the Vicar

